



THE MUSKETEERS

A Carcassonne Central variant by Gwommy

Musketeers were first seen in France in 1622. They were armed with muskets and often rode horses. Their initial duties when becoming a musketeer were to serve as bodyguards.

REQUIRED EXPANSIONS

- The Abbey and Mayor official expansion

ADDITIONAL RULES

Preparation

All preparation and rules are followed from the original game and any of the expansions that you choose to play with. The following rules should be added as well:

1. Place a tile

If you place a tile that adds a feature that contains your Wagon, then instead of placing a follower on the tile you may place a normal follower or large follower on top of your wagon. This combination of pieces makes a Musketeer. You may only do this if you already have the most followers in that feature, a tie for the most followers does not count.



2. Deploy a follower

A follower that is deployed on a wagon is a Musketeer, as stated above. If any of your opponents' followers are ever in the same feature as your Musketeer, then those followers are considered to be shot and killed by the Musketeer. A follower that is shot and killed is returned to that owner's supply.

If a Musketeer was formed with a large follower is connected to the same feature as a Musketeer made from a normal follower, then the Musketeer with the normal follower is shot and killed. If both Musketeers were made using the same sized followers, then they are both shot and returned to their owner's supply. For any other gaming purpose, the combination of the wagon and a follower count as one follower in play, not two.

3. Score

Musketeers are scored like any normal follower on a feature when it is completed. After the feature is scored, then the wagon and the follower on top of it are returned to their owner's supply. The wagon does not get to move to another feature for that turn. If any followers are added to the feature from the City of Carcassonne, then those followers are shot and returned to their owner's supply prior to scoring.

Final Scoring

The Musketeer does not change the scores for any final scoring.

Version History

- 0.1 10-13-2009 - First draft
- 1.0 10-13-2009 - Final: Changed font.
- 1.1 10-14-2009 - Final 1.1 – Corrected confusing wording.

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